

Extending FORK-256 Attack to the Full Hash Function

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Outline

Introduction

FORK-256

Compression function collisions

Improving the attack

Conclusions

Introduction

- **FORK-256** is a dedicated cryptographic hash function designed by Hong et al. and presented during second NIST hash workshop and FSE 2006.
- Heuristic design, but with some unorthodox design choices.
- Meant as a possible replacement for SHA-256 (compatible interface, better speed).

History of cryptanalysis of FORK-256

Received considerable cryptanalytic attention since it was proposed in 2006.

- Matusiewicz, Contini, Pieprzyk – IACR ePrint 2006/317
cryptanalysis of reduced variants
- Mendel, Lano, Preneel – CT-RSA 2007
cryptanalysis of reduced variants
- Matusiewicz, Peyrin, Billet, Contini, Pieprzyk – FSE 2007
cryptanalysis of the full compression function

Our current contribution: Extending the attack to the full hash function (actually, with any predefined IV).

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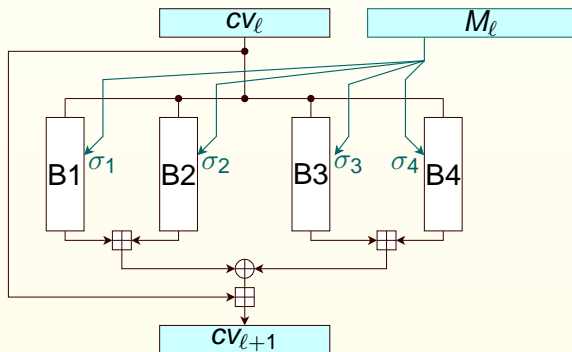
FORK-256

Compression function collisions

Improving the attack

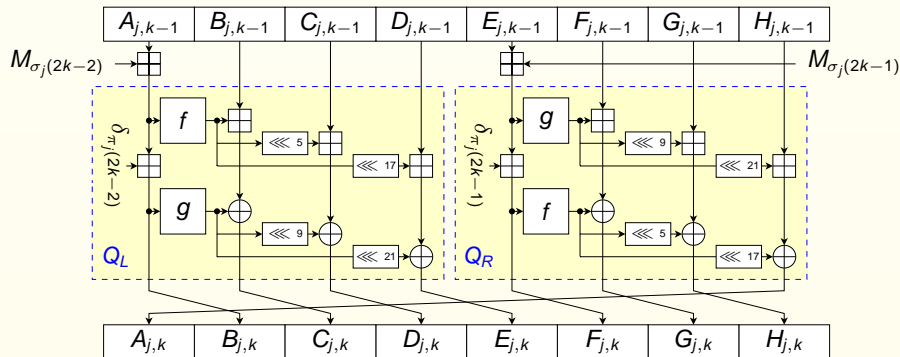
Conclusions

FORK-256



- 256 bits of chaining variable cv
- 512 bits of message M
- each branch uses a different permutation ($\sigma_1, \sigma_2, \sigma_3, \sigma_4$) of message words M_0, \dots, M_{15}
- each branch $B1, B2, B3, B4$ consists of **8 steps**

Structure of FORK-256 : step transformation



- there are 8 steps in each branch
- step transformation – composition of 3 simple operations
 - addition of two different message words
 - two parallel **Q-structures**
 - rotation of registers

Functions f and g

$$f(x) = x + \left(x \lll 7 \oplus x \lll 22 \right)$$

$$g(x) = x \oplus \left(x \lll 13 + x \lll 27 \right)$$

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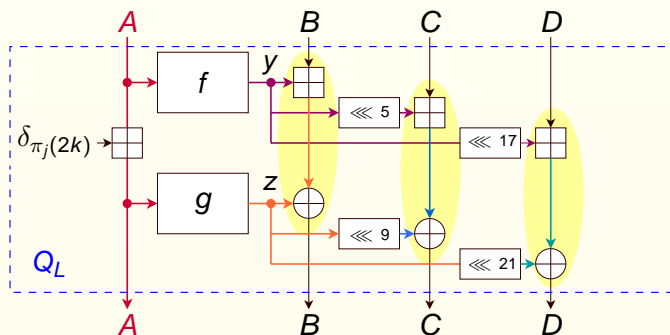
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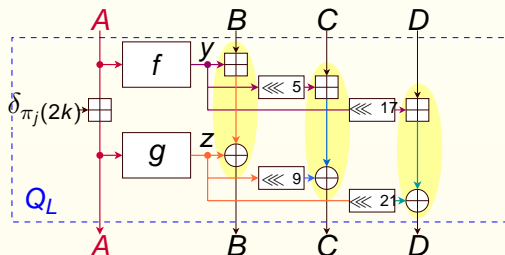
Conclusions

Micro-collisions in the step transformation



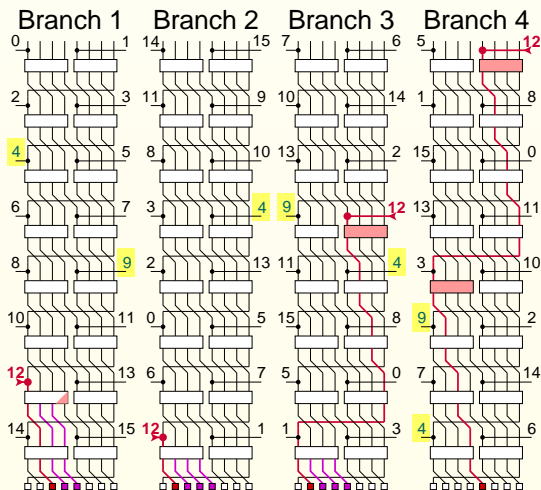
Micro-collision: a difference in register A does not propagate to the selected register (B,C,D).
 If it does not propagate to more than one other register we have *simultaneous micro-collisions*.

Micro-collisions



- Let us fix a modular difference d . Having a value a of register A and $a' = a + d$, we can efficiently determine sets $\mathcal{B}_a, \mathcal{C}_a, \mathcal{D}_a$ of values of B, C, D such that simultaneous micro-collisions appear in all three lines.
- If sets $\mathcal{B}_a, \mathcal{C}_a, \mathcal{D}_a$ are non-empty, we call such a an **allowable value** (meaning we can achieve micro-collisions for that value of a)

Using micro-collisions in a differential path



$d = 0xdd080000$ or $d = 0x22f80000$

We need microcollisions in only three and 1/3 Q-structures.

Only four output registers are influenced by the differential.

Using a difference with only 13 MSB set we reduce this to 108 bits.

Collisions: the principle of the attack

- Get three micro-collisions in branches 3 and 4.
This leaves two message words M_4 and M_9 free, the rest is fixed
- Using different values of M_4 and M_9 compute branch 1 and hope that there is a single micro-collision in strand D in step 7.
- If a micro-collision there is found, compute the rest of the function and check the output difference.
Note that the output differences have weights always ≤ 108

Obtaining micro-collisions in branches 3 and 4

To deal with branches 3 and 4 we have to:

1) Set values of

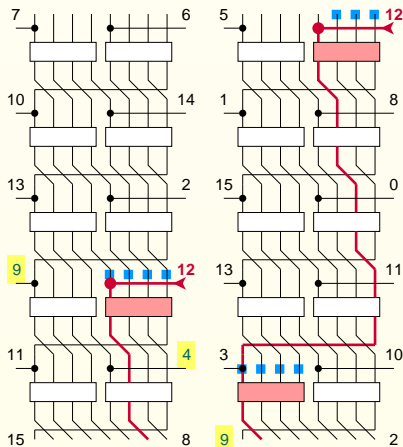
$$F_0^{(4)}, G_0^{(4)}, H_0^{(4)}.$$

2) Set values of

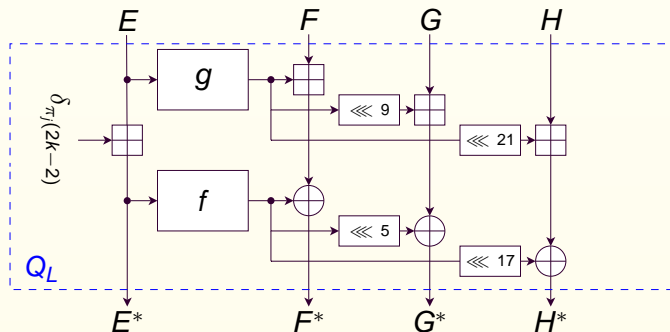
$$A_4^{(4)}, B_4^{(4)}, C_4^{(4)}, D_4^{(4)}$$

3) Set values of

$$E_3^{(3)}, F_3^{(3)}, G_3^{(3)}, H_3^{(3)}$$

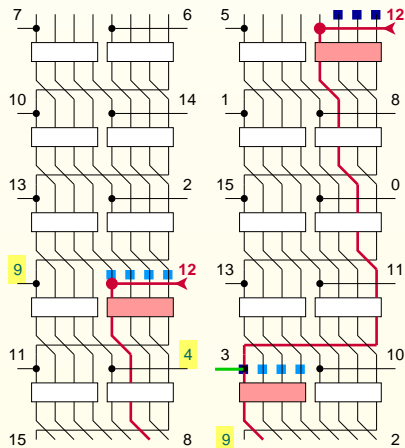


A property of Q-structures

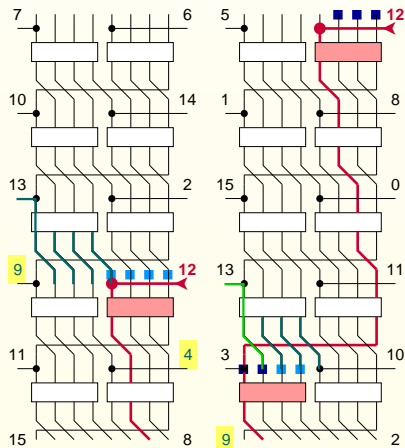


- We can set E^* to any value by adjusting the value of E
- We can set F^* to any value by adjusting the value of F (true for G , H too).

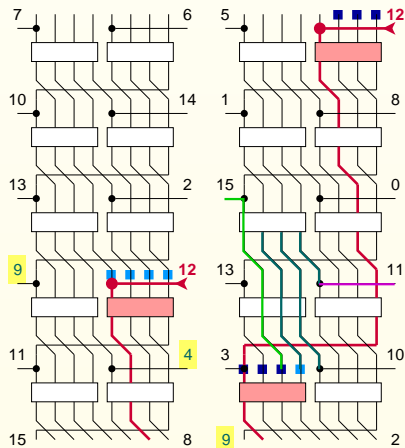
Adjusting the values: branch 4 before step 5



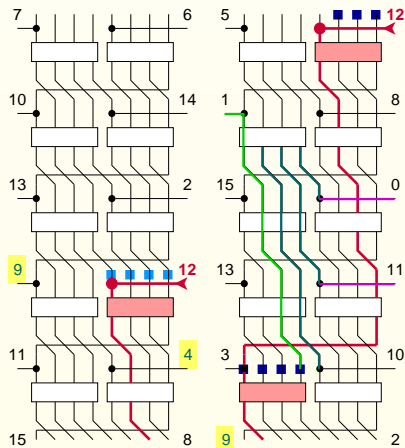
Adjusting the values: branch 4 before step 5



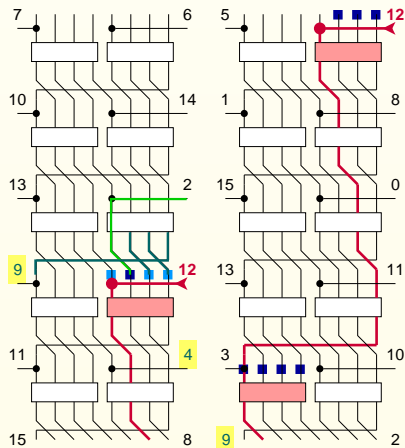
Adjusting the values: branch 4 before step 5



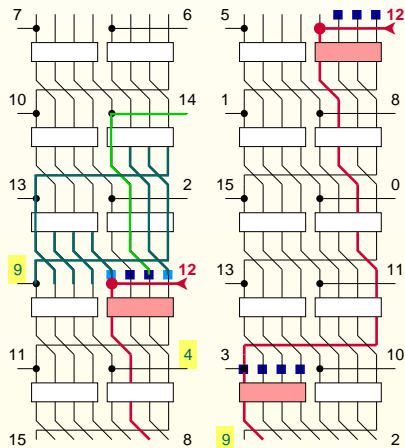
Adjusting the values: branch 4 before step 5



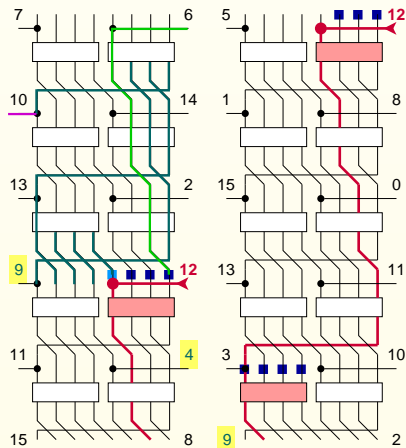
Adjusting the values: branch 3 before step 4



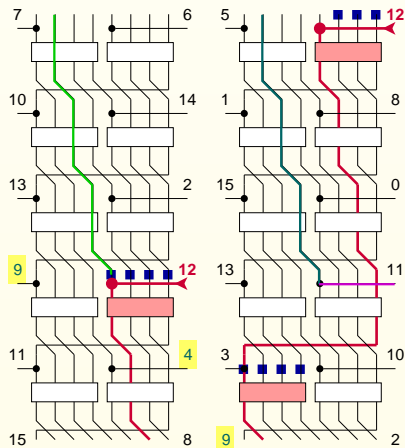
Adjusting the values: branch 3 before step 4



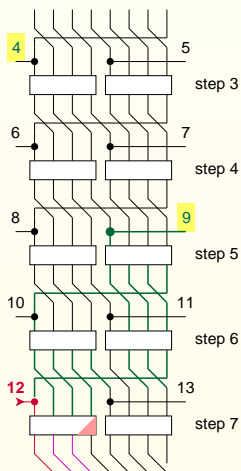
Adjusting the values: branch 3 before step 4



Adjusting the values: branch 3 before step 4



Passing branch 1



We use free words M_4 and M_9 to search for the values that yield a single micro-collision in step 7.

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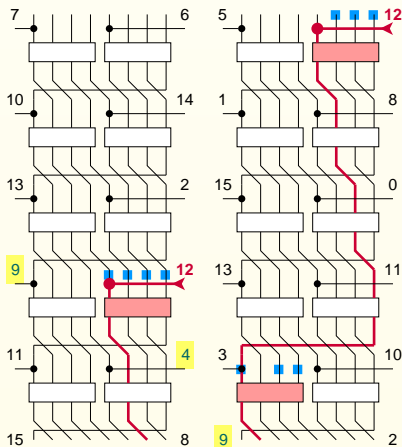
Conclusions

Why we are not happy?

Problem: During the attack, we have to adjust the value of B_0 .

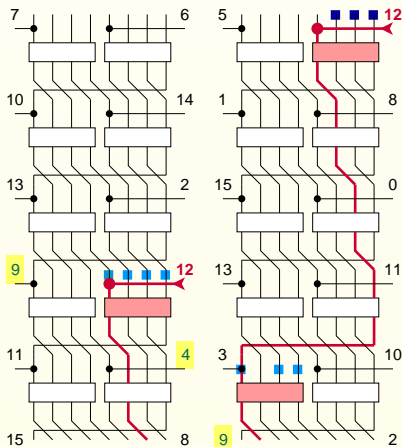
- This value depends on other values of message words so we cannot know it in advance or precompute it.
- We cannot use this method to obtain (near)collisions for the full hash function that needs a predefined IV.
- We want to extend the attack to the full hash function.
- We want to avoid the need for modification of B_0 .

Better message adjustment strategy



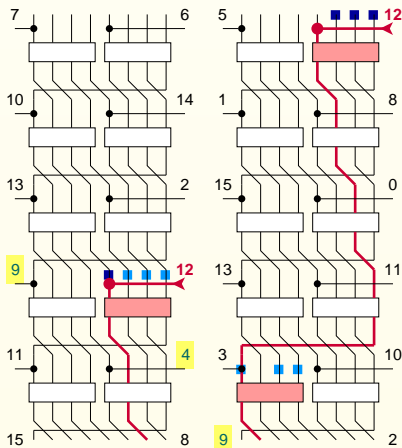
- Solve branch 4 step 1
- Deal with whole branch 3: use M_{13} to preserve the value of $E_3^{(3)}$
- Finish with branch 4
- In branch 4 leave a single micro-collision in $C_5^{(4)}$ to chance

New message adjustment: branch 4 step 1



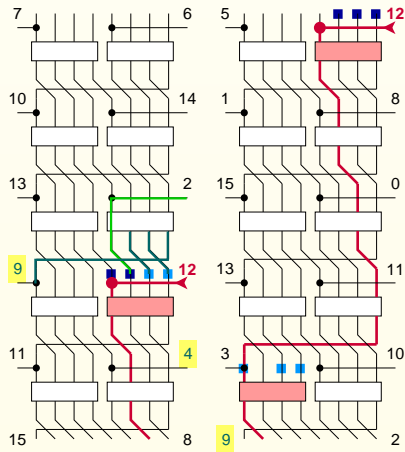
- Find a value x_1 that may lead to simultaneous microcollisions in Q_R in step 1 of branch 4
- Pick appropriate constants for F_0, G_0, H_0
- Set M_{12} to $E_0 - x_1$,
 $M'_{12} = M_{12} + d$

New strategy: branch 3 (1)

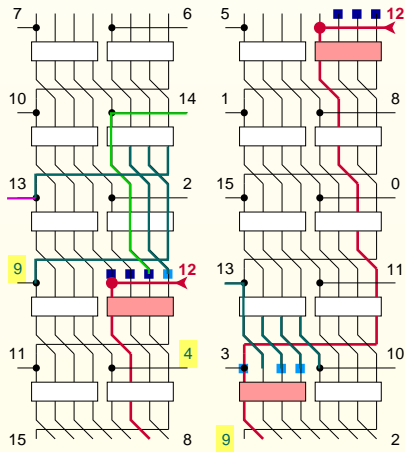


- Pick message words $M_7, M_6, M_{10}, M_{14}, M_{13}, M_2$ randomly and compute until step 4
- If $E_4^{(3)} + M_{12}$ does not allow for finding simultaneous micro-collisions, start over. [We need around 2^{23} trials]
- When it does, keep that value and later adjust values of $F_4^{(3)}, G_4^{(3)}, H_4^{(3)}$

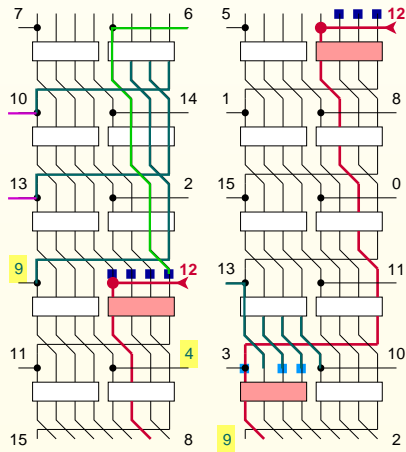
New strategy: branch 3, adjusting $F_3^{(3)}$



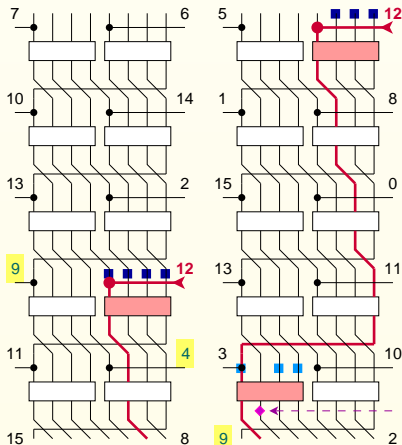
New strategy: branch 3, adjusting $G_3^{(3)}$



New strategy: branch 3, adjusting $H_3^{(3)}$

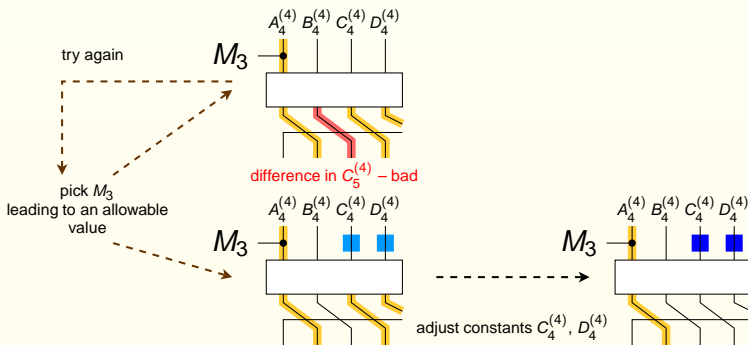


New strategy: branch 4



- Pick M_5, M_1, M_{15} randomly.
- Pick M_8, M_0, M_{11} that preserve the modular difference.
- Compute up to step 4.
- Keep picking allowable values of M_3 and testing if there is no difference in $C_5^{(4)}$
- Once we find a good value of M_3 , we can adjust constants $C_4^{(4)}$ and $D_4^{(4)}$

Passing step 5 in branch 4



- We need around 2^{19} trials like that

New strategy: complexity of getting close hashes

- Work effort of passing branches 3 and 4 for using the difference `0x22f80000`:

$$< 2^{24} \cdot 2^{19} \cdot 2^{-3} = 2^{40}$$

FORK evaluations.

- The second phase of the attack (branches 1 and 2) dominates with the complexity of 2^{58} .
- **Conclusion:** The new strategy for dealing with branches 3 and 4 does not affect the total complexity of the attack.

Fixing appropriate chaining values F_0 , G_0 , H_0

- We removed the need for the fourth initial chaining value to be used.
- The three values F_0 , G_0 , H_0 have to be set to one of possible constants required by simultaneous micro-collisions in step 1 of branch 4.
- If we require three particular values, we can achieve this in 2^{96} FORK evaluations by hashing a random prepended message block
- In fact we can do much better: any of the set of good constants for each register will do.

Estimating the probability of getting good constants

- Let $\mathcal{F}_a, \mathcal{G}_a, \mathcal{H}_a$ denote sets of constants that yield a micro-collision in line F, G, H for an allowable value a .
- Probability that a random IV value will match one of those values for each register F, G, H is

$$P = 1 - \prod_{a \in \mathcal{A}} \left(1 - \frac{|\mathcal{F}_a| \cdot |\mathcal{G}_a| \cdot |\mathcal{H}_a|}{2^{96}} \right)$$

- For original differences $d = 0\text{x}dd080000$ and $d = 0\text{x}22f80000$ it is equal to $P = 2^{-64.8}$,
- for other differences it may be much bigger, e.g. for $d = 0\text{x}3f6bf009$ we have $P = 2^{-21.7}$.

Example of a near-collision

Example of a near-collision of weight 42 for the complete hash function FORK-256. The first block is used to obtain the desired values of chaining registers that enable the attack on the compression function.

M	2d4458a4	57976f57	3e44cfd9	1ab54cb2	7ec11870	173f6573	6141c261	7db20d3e
	2feeb74d	5fac87a6	61a73fa1	3454b23d	451d389b	78f061ec	7c32fb06	57ef1928
M'	79dcd071	39dc97f0	3a1bff42	031d364c	fef000e6	40873ef5	d0741256	649430cf
	97ef5538	3eab6a7e	b4f9cf72	9eba8257	<u>4e84d457</u>	5a6c49b6	ad1d9711	0f69afa2
M'	2d4458a4	57976f57	3e44cfd9	1ab54cb2	7ec11870	173f6573	6141c261	7db20d3e
	2feeb74d	5fac87a6	61a73fa1	3454b23d	451d389b	78f061ec	7c32fb06	57ef1928
$diff$	79dcd071	39dc97f0	3a1bff42	031d364c	fef000e6	40873ef5	d0741256	649430cf
	97ef5538	3eab6a7e	b4f9cf72	9eba8257	<u>8df0c460</u>	5a6c49b6	ad1d9711	0f69afa2
$diff$	00000000	83480012	32b4070c	681a1279	648600ad	00000000	00000000	00000000

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Presented an improved attack on FORK-256.

- finds collisions for any value of IV
- breaks the full hash function
- practical for finding near-collisions

Thank you!